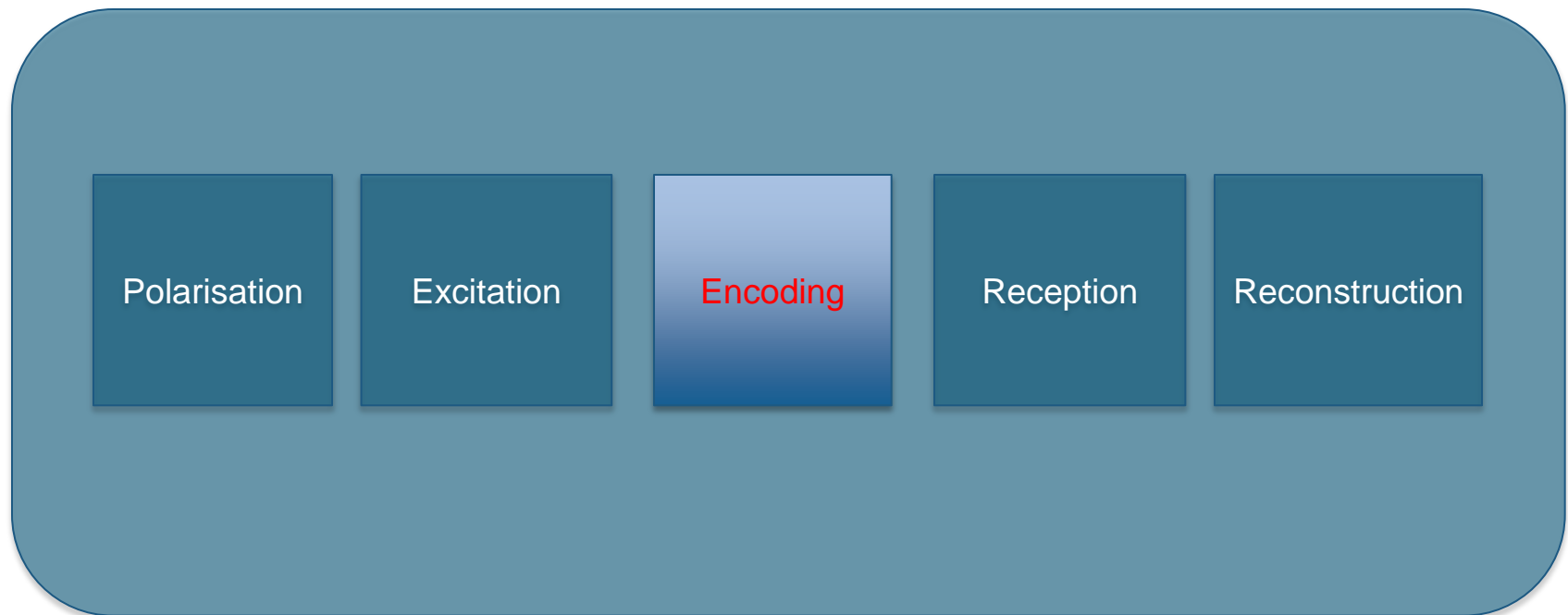


# Imaging Principles 1

# The Whole Picture

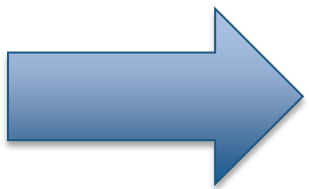


Steps of an MRI experiment

# Selected Solutions of the Bloch Equations

Rewriting the Bloch Equations in matrix formulation:

$$\frac{d\mathbf{M}}{dt} = \mathbf{M} \times \gamma \mathbf{B} - \frac{M_z - M_0}{T_1} \mathbf{e}_z - \frac{M_x \mathbf{e}_x + M_y \mathbf{e}_y}{T_2}$$



$$\frac{d}{dt} \begin{pmatrix} M_x \\ M_y \\ M_z \end{pmatrix} = \begin{pmatrix} -1/T_2 & \gamma B_z & -\gamma B_y \\ -\gamma B_z & -1/T_2 & \gamma B_x \\ \gamma B_y & -\gamma B_x & -1/T_1 \end{pmatrix} \cdot \begin{pmatrix} M_x \\ M_y \\ M_z \end{pmatrix} + \begin{pmatrix} 0 \\ 0 \\ M_0/T_1 \end{pmatrix}$$

- No analytic solution for general B field,  $\mathbf{B}(t) = B_x(t)\mathbf{e}_x + B_y(t)\mathbf{e}_y + B_z(t)\mathbf{e}_z$
- If  $\mathbf{B} \parallel \mathbf{e}_z$  ( $B_x = B_y = 0$ ) the Bloch equations decouple: simple solutions
- These solutions are important for the encoding step (after excitation!)

# Selected Solutions of the Bloch Equations

static field  $\mathbf{B} = B_0 \mathbf{e}_z$  and  $\mathbf{M}(t=0) = M_0 \mathbf{e}_x$  (after  $90^\circ$  pulse)

$$\frac{d\mathbf{M}}{dt} = \begin{pmatrix} -\frac{1}{T_2} & \gamma B_0 & 0 \\ \gamma B_0 & -\frac{1}{T_2} & 0 \\ 0 & 0 & -\frac{1}{T_1} \end{pmatrix} \mathbf{M} + \begin{pmatrix} 0 \\ 0 \\ \frac{M_0}{T_1} \end{pmatrix}$$

$$\mathbf{M}(t) = \begin{pmatrix} e^{-t/T_2} & 0 & 0 \\ 0 & e^{-t/T_2} & 0 \\ 0 & 0 & e^{-t/T_1} \end{pmatrix} R_z(\omega_0 t) M_0 + \begin{pmatrix} 0 \\ 0 \\ M_0 (1 - e^{-t/T_1}) \end{pmatrix}$$

# Selected Solutions of the Bloch Equations

static field  $\mathbf{B} = B_0 \mathbf{e}_z$  and  $\mathbf{M}(t=0) = M_0 \mathbf{e}_x$  (after  $90^\circ$  pulse)

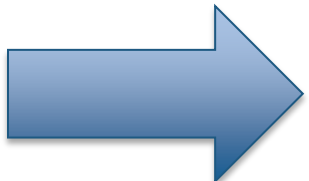
Complex form:

$$\frac{dM_{\perp}}{dt} = \frac{dM_x}{dt} + i \frac{dM_y}{dt} = -\left(\frac{1}{T_2} + i\omega_0\right) M_{\perp}$$

$$M_{\perp}(t) = M_0 e^{-t/T_2} e^{-i\omega_0 t}$$

# Selected Solutions of the Bloch Equations

Time-varying gradient fields  $B(t)\vec{e}_z = (\vec{G}(t) \cdot \vec{r})\vec{e}_z$



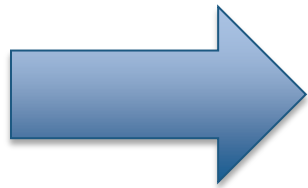
$$M_{\perp}(t) = M_0 \exp \left[ -\frac{t}{T_2} - i\omega_0 t - i\gamma \int_0^t \vec{G}(\tau) \cdot \vec{r} d\tau \right]$$

with  $\vec{k}(t) \equiv \gamma \int_0^t \vec{G}(\tau) d\tau$       unit:  $\text{m}^{-1}$  (spatial frequency)

follows  $M_{\perp}(t) = M_0 e^{-t/T_2} e^{-i\omega_0 t} e^{-i\vec{k}(t) \cdot \vec{r}}$

# MRI Signal Equation

If a time-varying gradient field is applied, then the MR signal is the Fourier Transform (FT) of the proton density distribution  $M_0(\vec{r})$  (ignoring relaxation for now)



$$\begin{aligned}
 S(t) &= \int_{\text{object}} M_{\perp}(\vec{r}, t) d^3 r \\
 &= e^{-i\omega_0 t} \int_{\text{object}} M_0(\vec{r}) e^{-i\vec{k}(t) \cdot \vec{r}} d^3 r \\
 &= \text{FT}[M_0(\vec{r})]_{\vec{r} \rightarrow \vec{k}} \equiv S(\vec{k})
 \end{aligned}$$

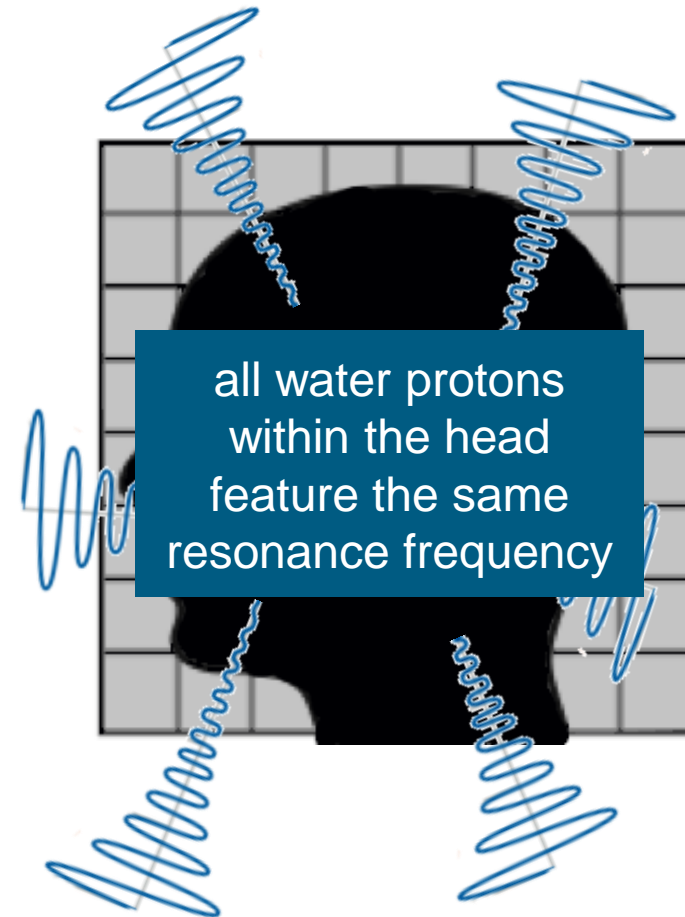
where  $\vec{k}(t) \equiv \gamma \int_0^t \vec{G}(\tau) d\tau$       unit:  $\text{m}^{-1}$  (spatial frequency)

denotes the k-space trajectory

# Imaging ?

During a (simple) MR experiment (e.g. FID, SE) an MR signal is received, which is the sum of all nuclear magnetic resonances within the entire sample.

However, since we do not have a spatial allocation, we cannot distinguish between the signals of different tissue structures.



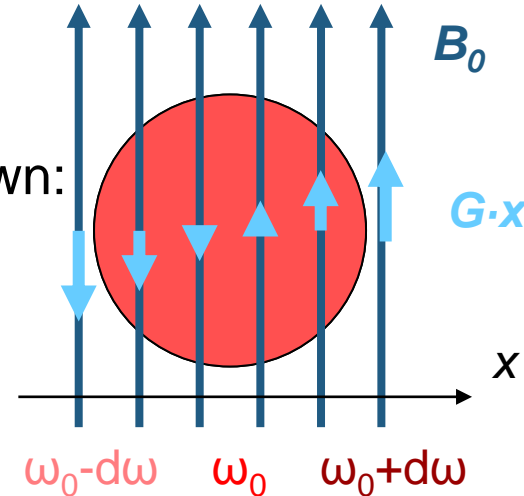


# Imaging: Spatial Encoding in Time

**Remember:** The basic idea of MRI

**Make the precessional frequency a function of space!**

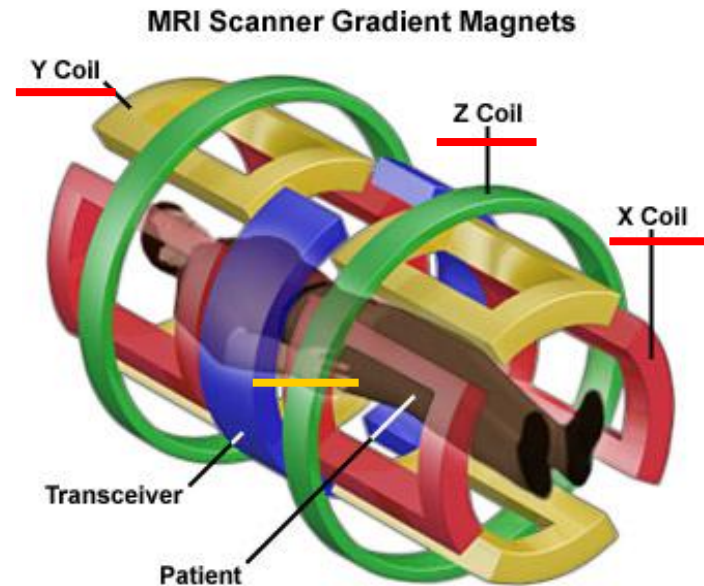
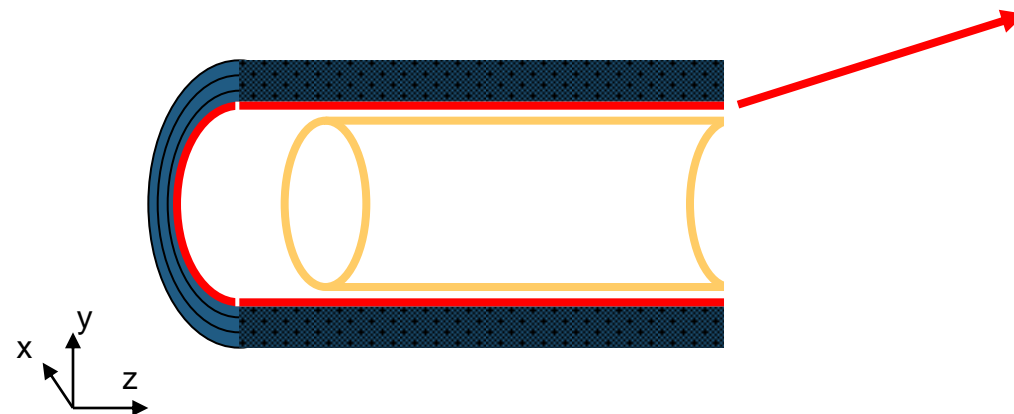
- The “spectrum” then reflects spatial distribution.
- Linear field gradients of the B-field in z-direction, e.g.  $G_x = dB_z/dx$
- One trick to get spatial information is already known:  
     → Slice selective excitation
- But there are 2 dimensions left...



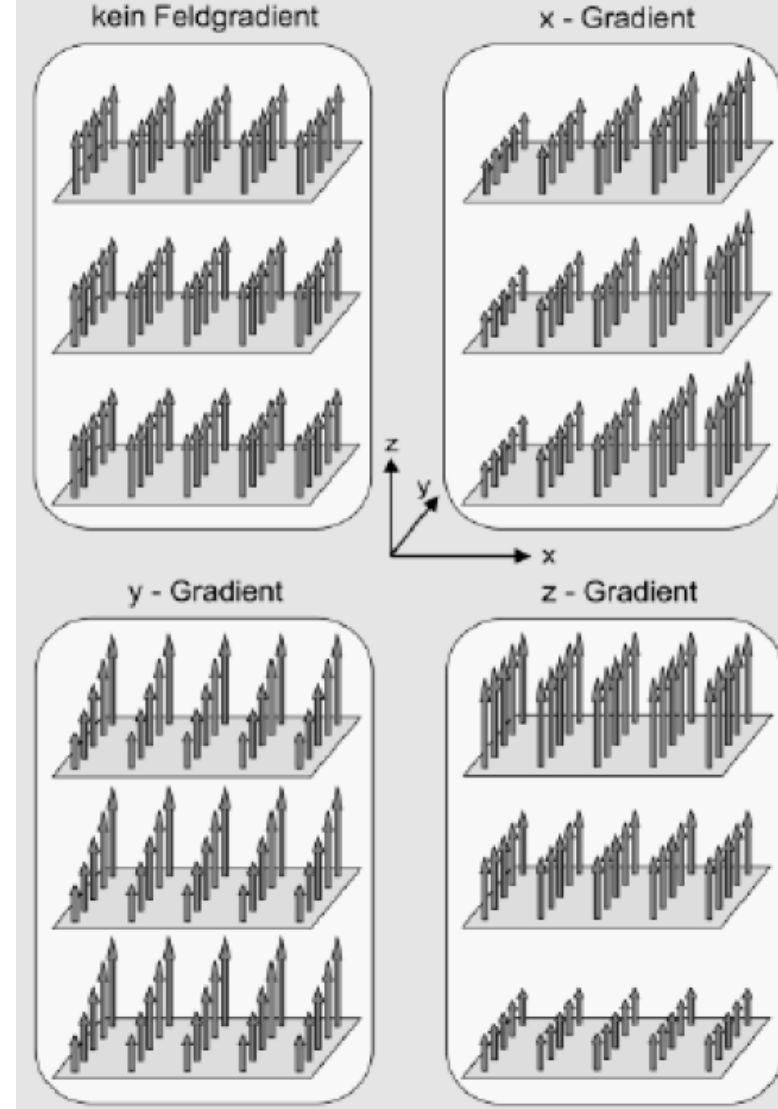
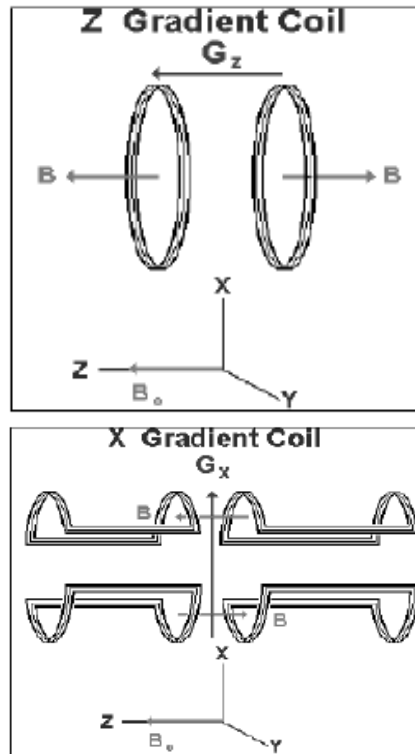
# MR Scanner Components (simplified)

3 Types of magnetic fields:

1. Static field ( $B_0 \parallel z$ )
2. **Dynamic “gradients”** ( $G_i = dB_z/dr_i$ )
3. Radio-frequency ( $B_1 \perp z$ )



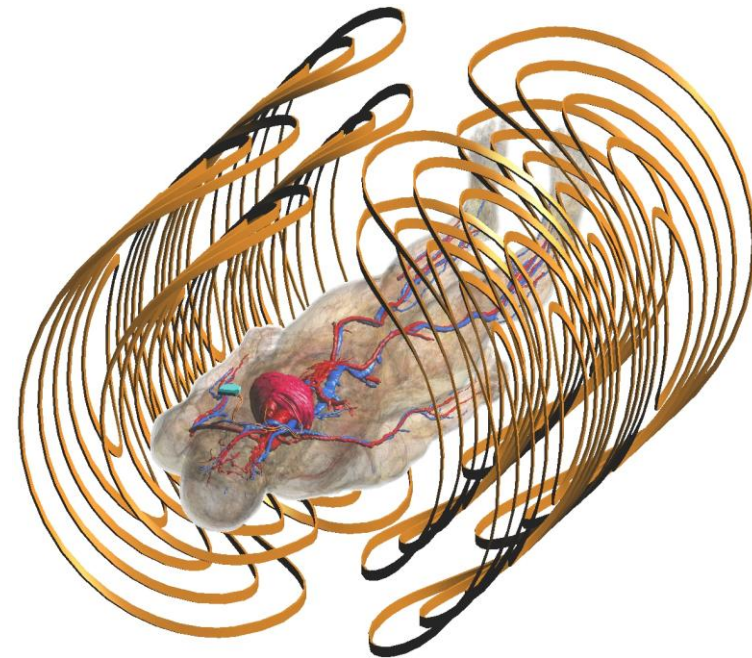
# Gradient Coils: linear field variation



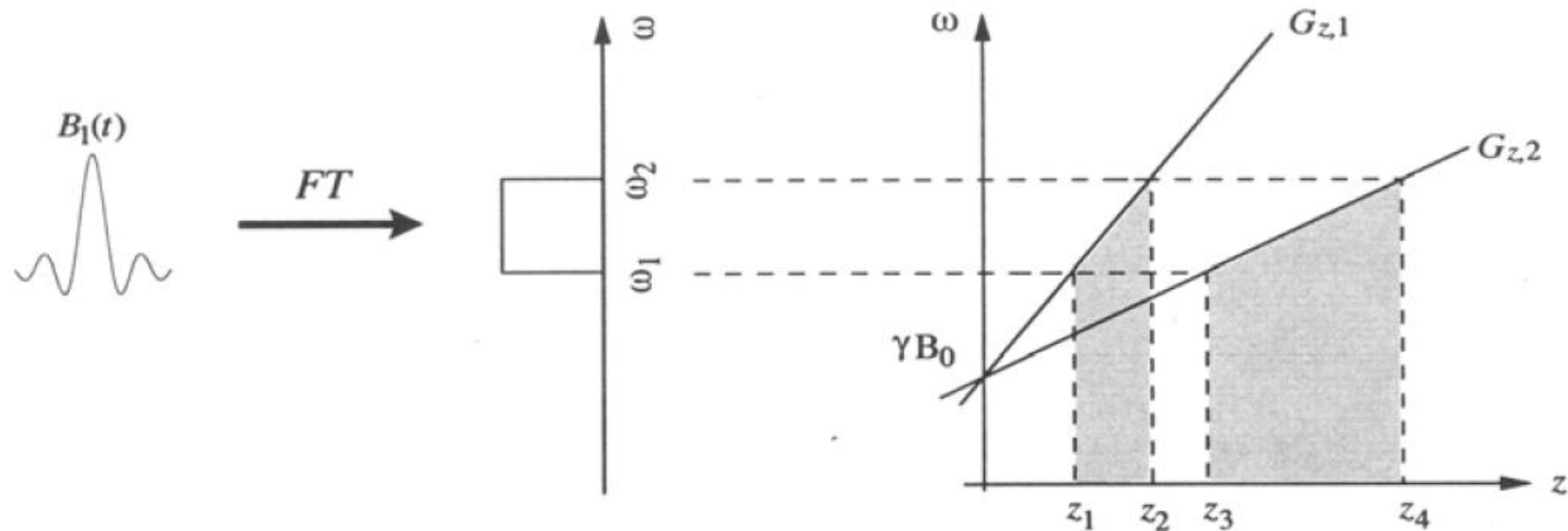
$$\Rightarrow \mathbf{B}(t) = (B_0 + \mathbf{G}(t) \cdot \mathbf{r}) \mathbf{e}_z$$

# Gradient Coils: some facts

- typical range:  $1\text{-}40 \times 10^{-3} \text{ T/m}$   
e.g.:  $x=30 \text{ cm}$ ,  $B_0=1\text{T}$ ,  $G=10 \text{ mT/m}$   
→  $B = 0.9985 \text{ T} \dots 1.0015 \text{ T}$
- rise time:  $200\text{-}600 \mu\text{s}$
- linearity:  $40\text{-}60 \text{ cm}$
- power: e.g.  $500 \text{ A}$  at  $2000 \text{ V}$  in short time, power in MW range
- need liquid cooling
- “make the noise”



# Remember: Slice Selection

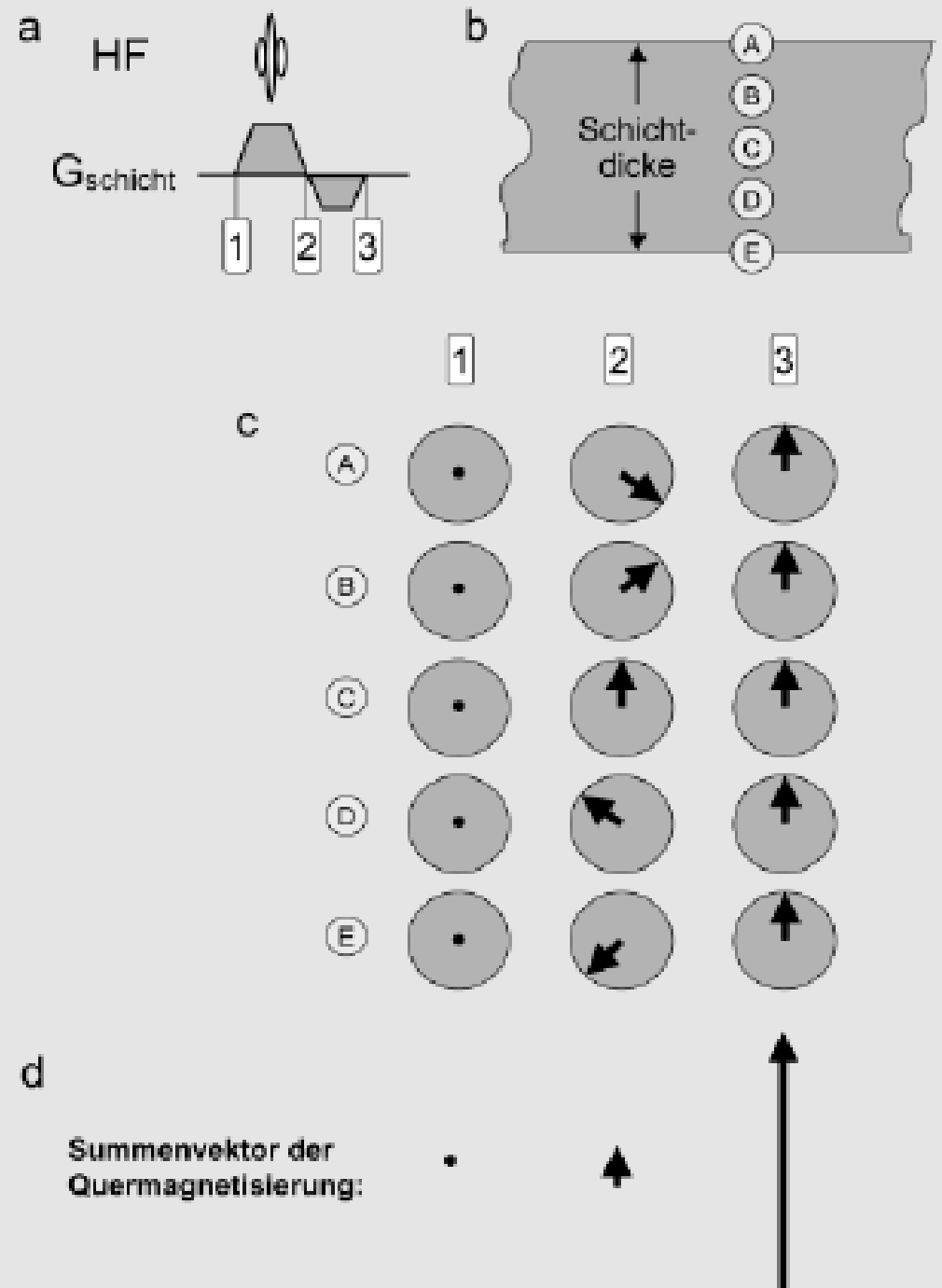


- Sinc-Pulse generates rectangular frequency distribution
- different gradient strength leads to slices with different thickness
- problem: Larmor frequency is different within slice thickness

# Remember: Slice Selection

## Slice Refocusing:

- phase dispersion factor is a linear function of position
- it is removed by the application of opposite z-gradient that produces a phase factor of  $\exp(i \gamma G z \tau/2)$
- the gradient pulse is called “refocusing lobe” or “slice rewinder”

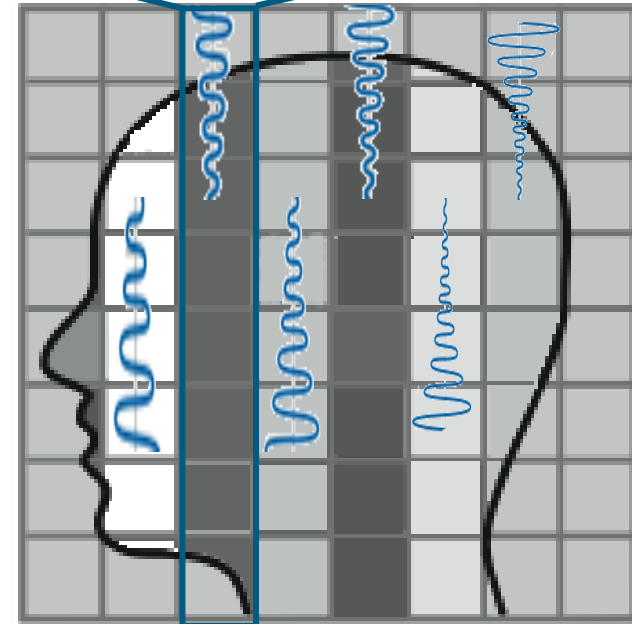


# Frequency Encoding

- Idea: Use the fact, that the resonance frequency depends on the field strength
- Can we spatially modify the resonance frequency?
- **Frequency encoding: apply gradient during data acquisition**

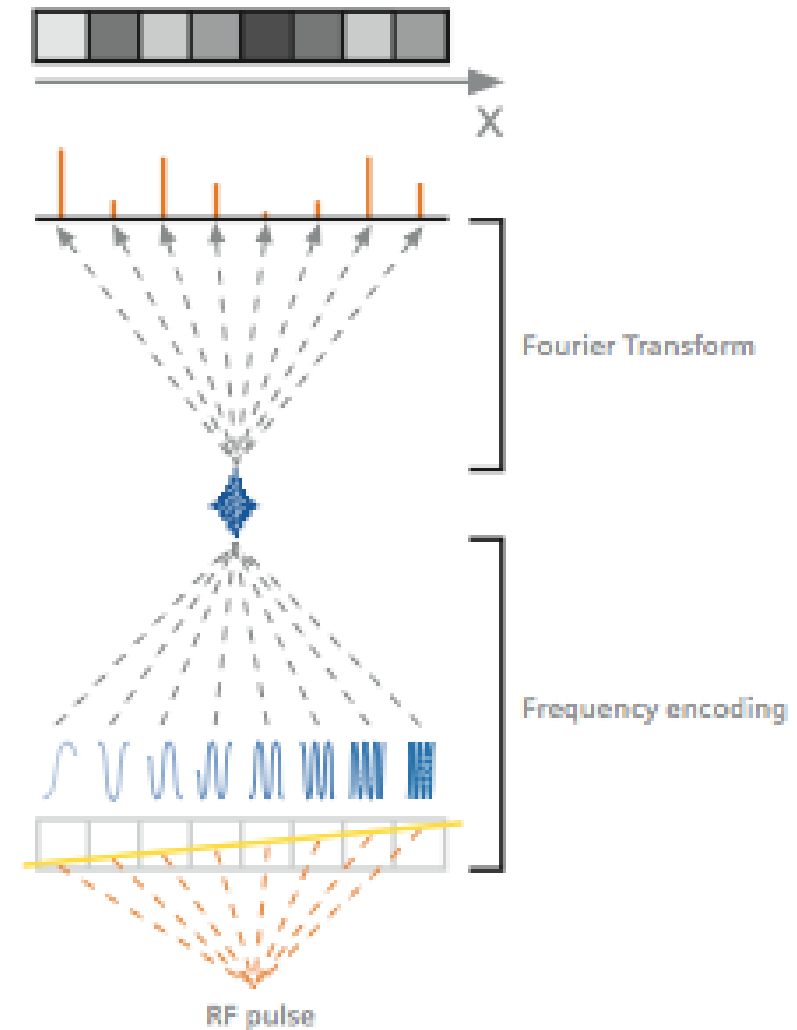
$$\Delta\omega = \gamma G_x x$$

$$M_{\perp}^n(t) = M_0 e^{-\frac{t}{T_2}} e^{-i(\omega_0 + \Delta\omega^n)t}$$



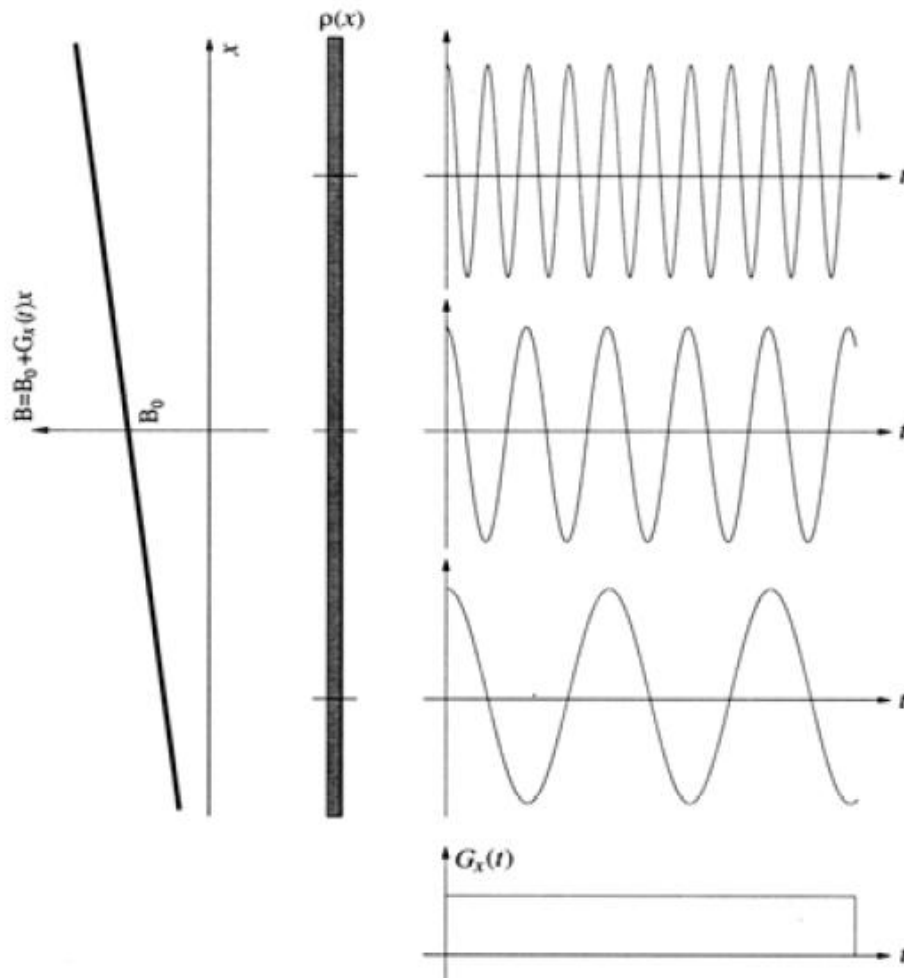
# Frequency Encoding

- Employing the Fourier Transformation allows one to interpret frequency information as spatial location





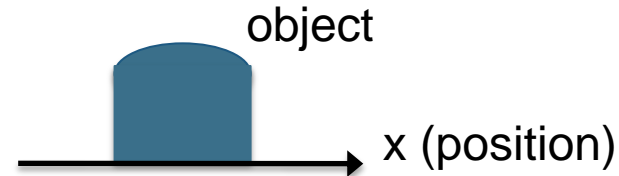
# Frequency Encoding



Larmor frequency is linearly dependent on spatial coordinate:

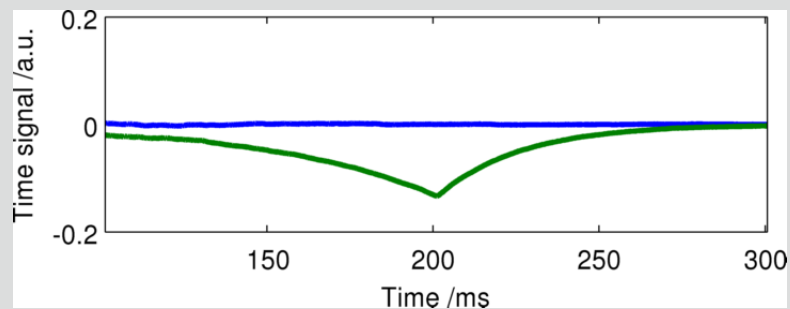
$$\omega(x) = \gamma(B_0 + G_x \cdot x)$$

# Frequency Encoding

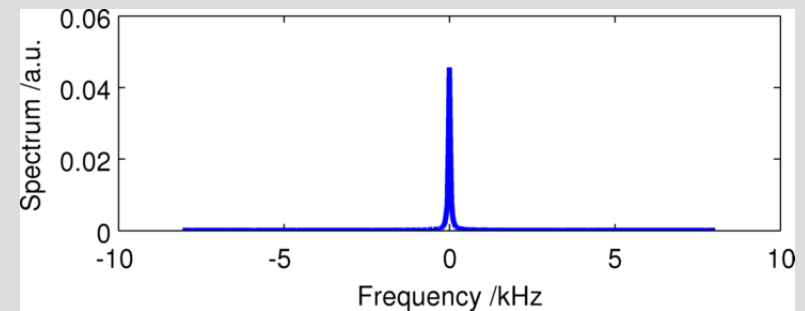


MR signal of homogeneous sample with uniform field  $B_0$

Signal (demodulated)

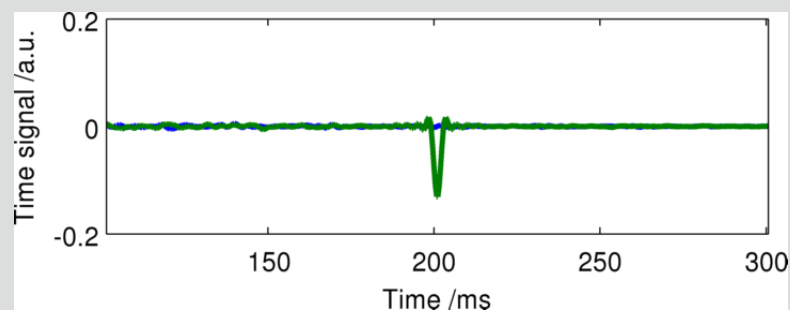


Spectrum

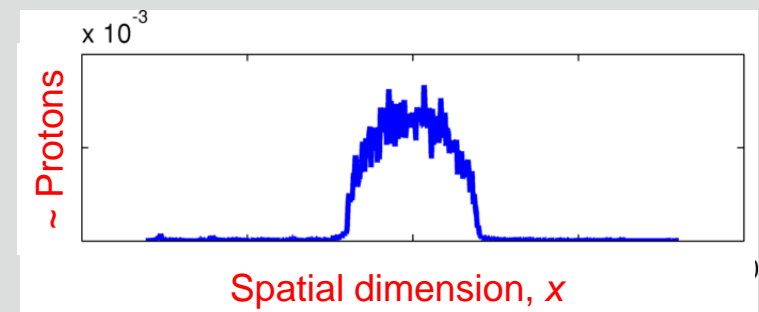


**Field Gradient  $G_x = dB_z/dx$  during signal acquisition:**

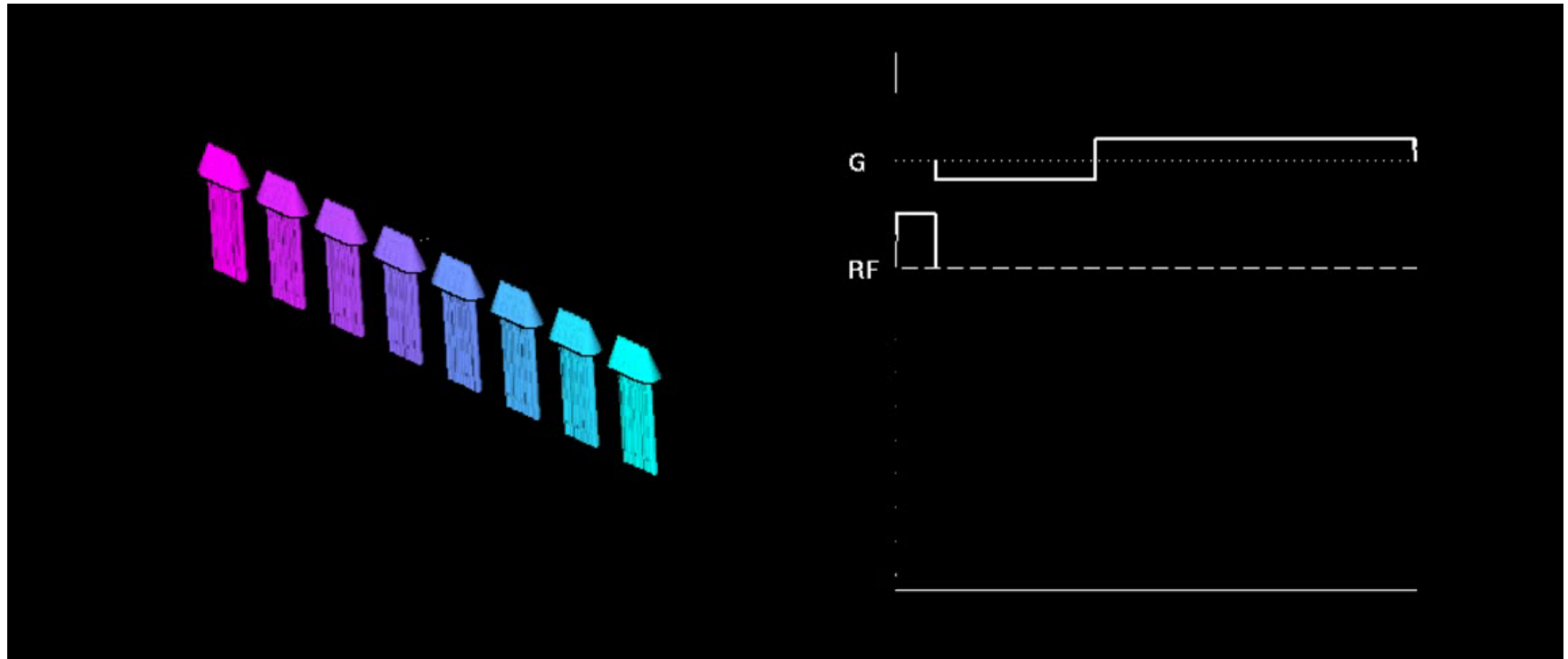
Signal (demodulated)



Spectrum



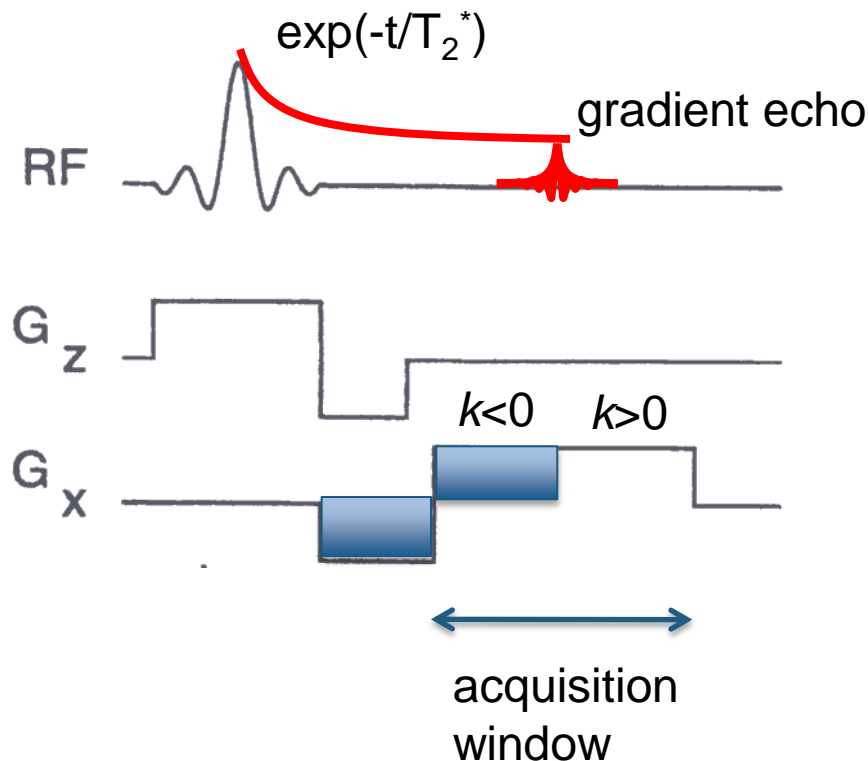
# Frequency Encoding



# Frequency Encoding: Sampling

- MR signal  $S(t)$  is digitalized by using an “analog to digital converter” ADC and a discrete timing interval  $\Delta t$  in a total acquisition window  $t_{aq}$
- For the Fourier-analysis of the MR signal there are in total  $N = t_{aq}/\Delta t$  measured data points:  $S(\Delta t)$ ,  $S(2\Delta t)$ ,  $S(3\Delta t)$ , ... ,  $S(N\Delta t)$
- Spatial resolution in x-direction  $\Delta x$  is given by the sampling theorem:  
$$\Delta x = FOV / N = 2\pi / (\gamma G_x N \Delta t)$$
- With FOV: the maximum object diameter (Field of View), N: number of sampling points,  $G_x$ : gradient strength,  $\Delta t$ : sampling interval
- Example: with  $N = 256$ ,  $\Delta t = 30 \mu s$ ,  $G_x = 1.566 \text{ mT/m}$  the spatial resolution in x-direction (pixel resolution in x) is:  
 $\Delta x = 1.953 \text{ mm}$  and  $X = N \Delta x = 50 \text{ cm}$  (= field-of-view FOV)

# Frequency Encoding: Gradient Echo



Signal Equation with spatial frequencies:

$$k(t) = \gamma \int_0^t G(\tau) d\tau$$

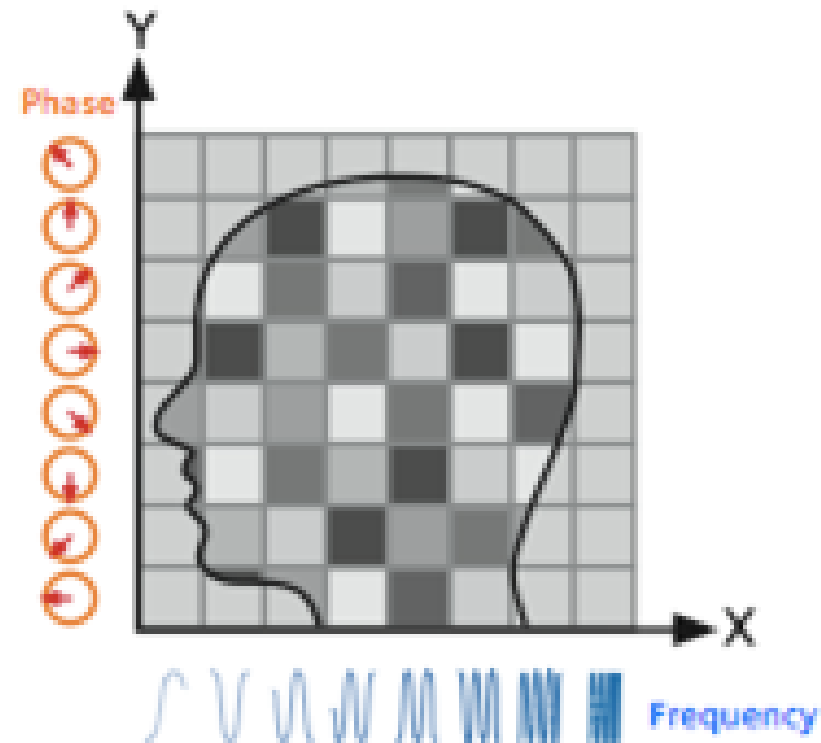
$$S(t) = \int_{\text{object}} M_0(x) e^{-ik(t)x} dx \equiv S(k) = FT [M_0(x)]$$

$$M_0(x) = FT^{-1} [S(k)] \equiv \int_{-\infty}^{\infty} S(k) e^{ik(t)x} dk$$

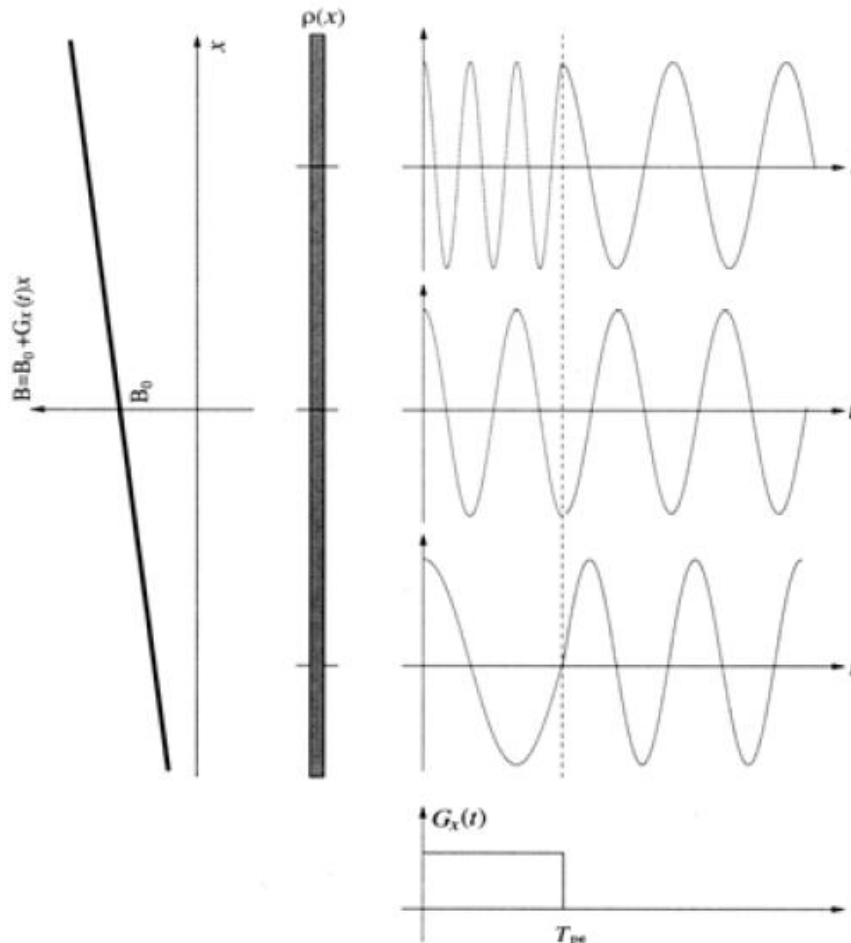
- Ideally,  $S(k)$  is Hermitian and therefore knowledge of  $S$  for  $k > 0$  is sufficient
- In reality  $S(k)$  contains phase-errors and the acquisition of positive and negative spatial frequencies increases the SNR (Signal-to-Noise-Ratio)

# Phase Encoding

- Frequency encoding is applied to one spatial dimension, e.g. the x-axis. How to encode the y-axis?
- Switch on the y-gradient for a short time in order to modulate the spins' phase in y direction.
- Repetition of the process with linearly varying phase again encodes a frequency!

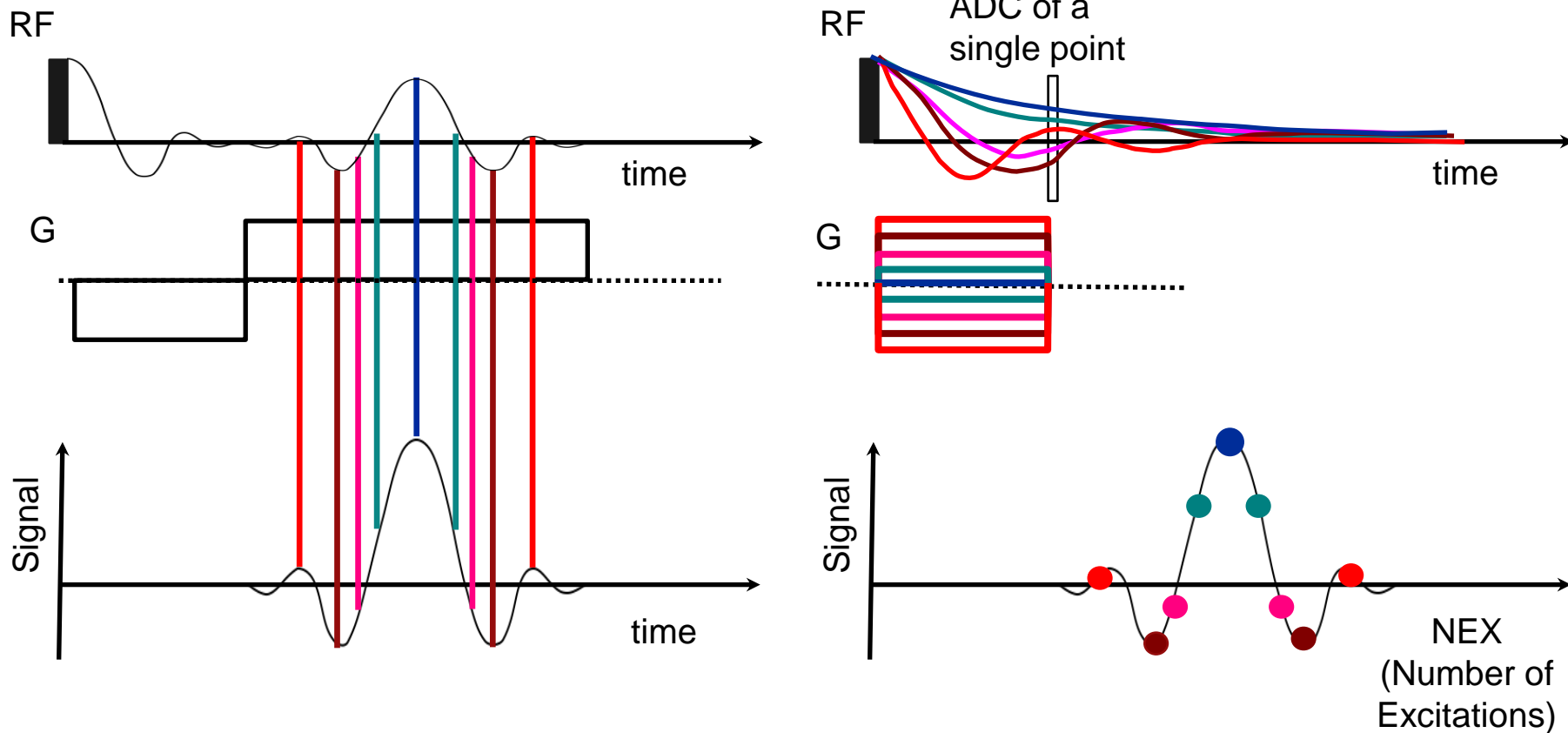


# Phase Encoding



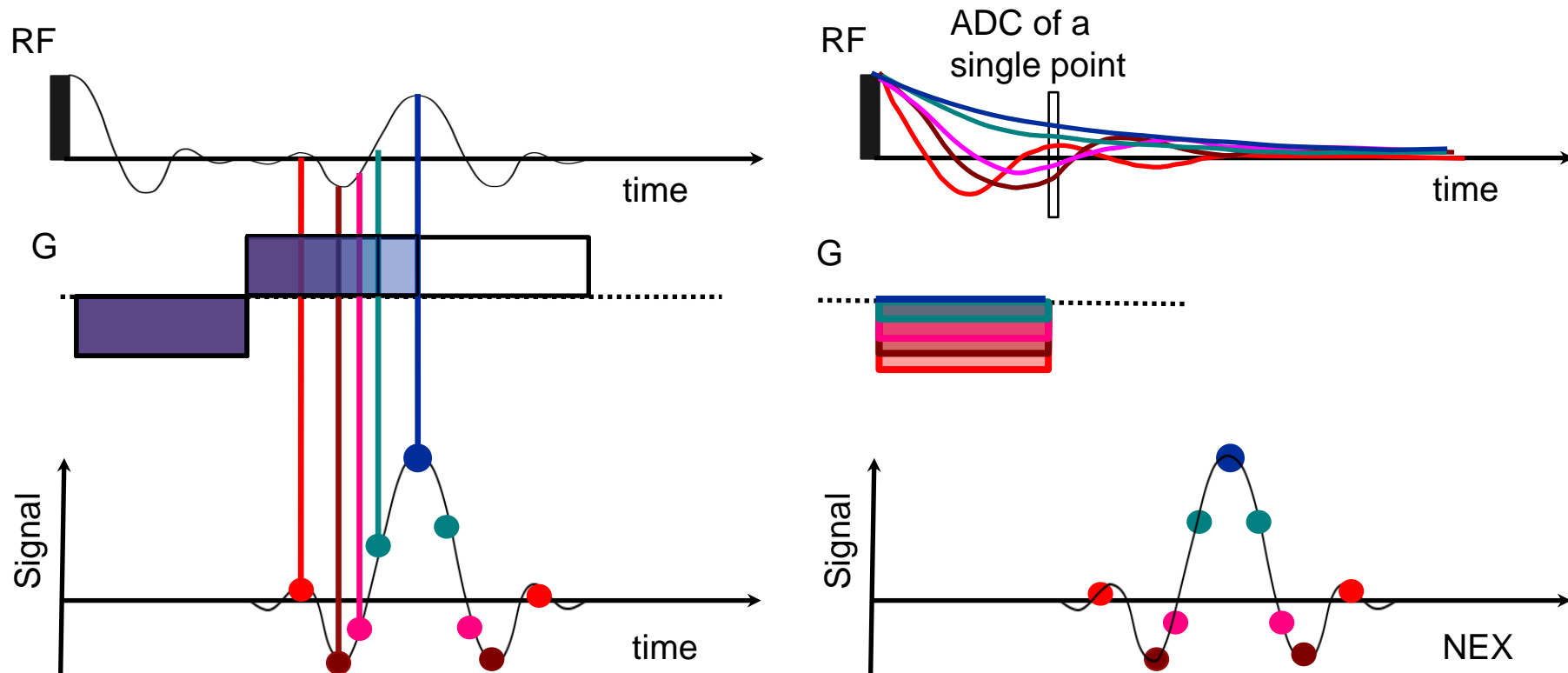
- phase encoding is performed by stamping an initial phase angle onto the excited spins
- after switching off the phase encoding gradient the magnetization is continuing to precess at the same frequency  $\omega_0$  but with different phase
- phase information of an activated MR-signal is linearly dependent on spatial coordinate, since  $\Phi(y) = -\gamma G_y y T_{pe}$

# Frequency Encoding vs. Phase Encoding

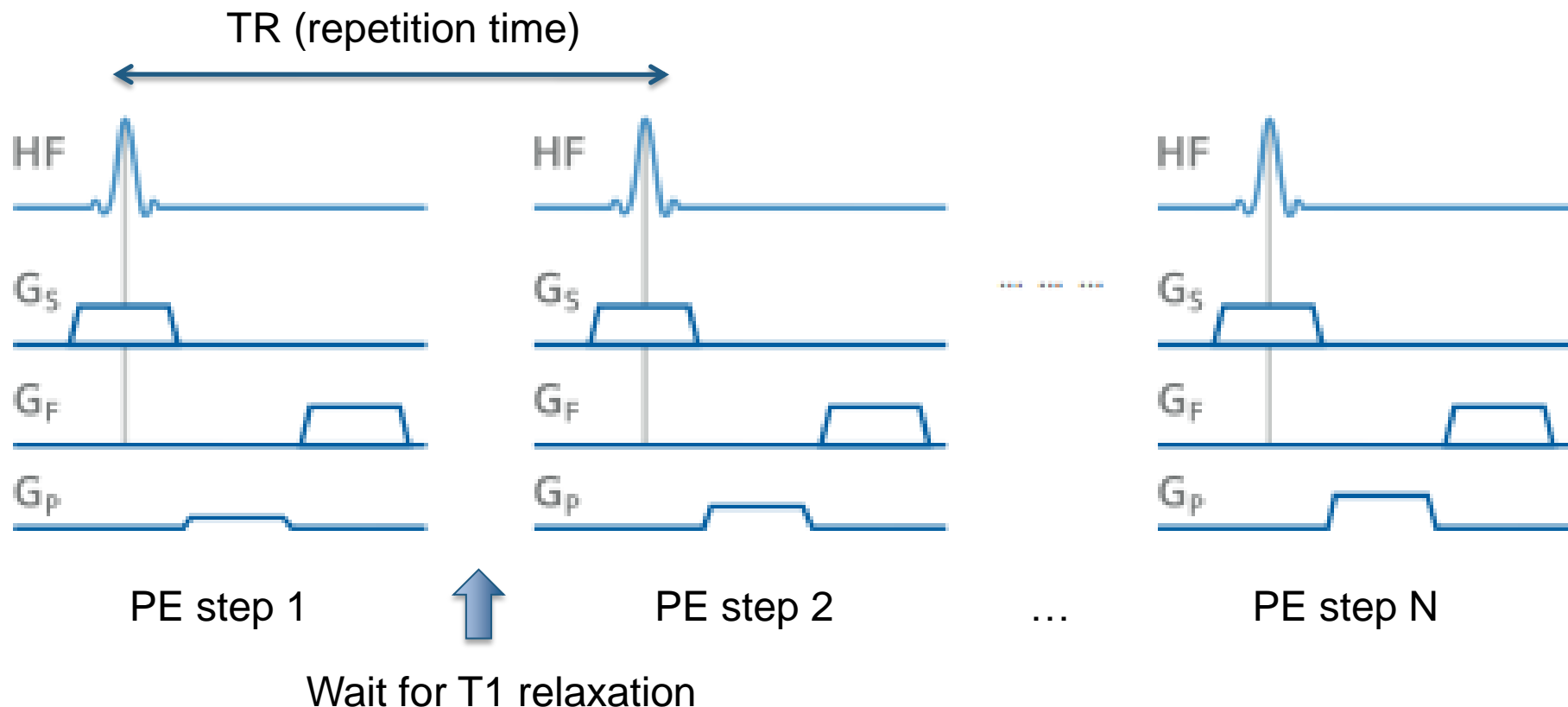




# Frequency Encoding vs. Phase Encoding



# Timing for Phase and Frequency Encoding



**The total acquisition time is given by the repetition time, TR, times the number of phase encode steps!**

# 2D FT-Imaging: Frequency and Phase Encoding

General 2D Fourier Transform Signal Equation:

$$S(k_x, k_y) = e^{-i\omega_0 t} \iint M_0(x, y) e^{-ik_x x} e^{-ik_y y} dx dy$$

x-Sampling: Frequency Encoding

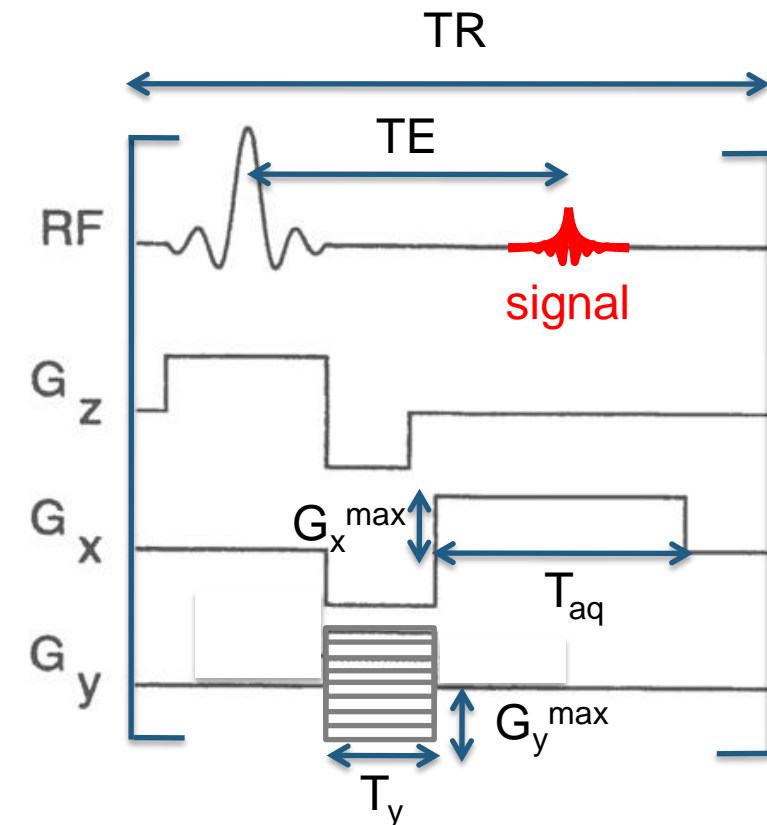
$$k_x(n\Delta t) = \gamma \int_0^{n\Delta t} G_x(\tau) d\tau = \gamma G_x^{\max} \left( -\frac{1}{2} T_{aq} + n\Delta t \right)$$

$$\Delta t = T_{aq} / N, n = 1, K, N$$

y-Sampling: Phase Encoding

$$k_y(mTR) = \gamma \int_{(m-1)TR}^{mTR} G_y(\tau) d\tau = \gamma T_y \left( -G_y^{\max} + m\Delta G_y \right)$$

$$\Delta G_y = G_y^{\max} / M, m = 1, K, M$$

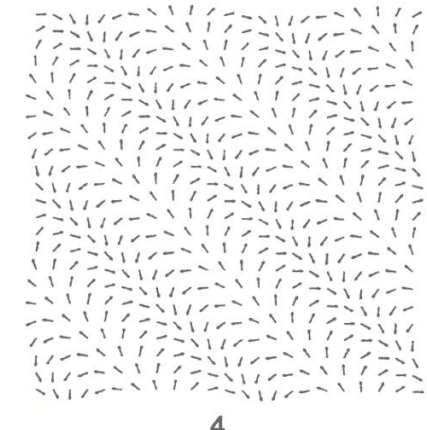
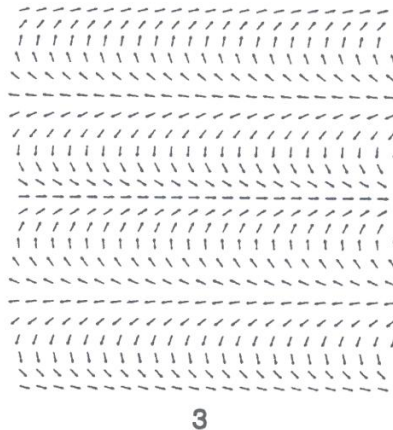
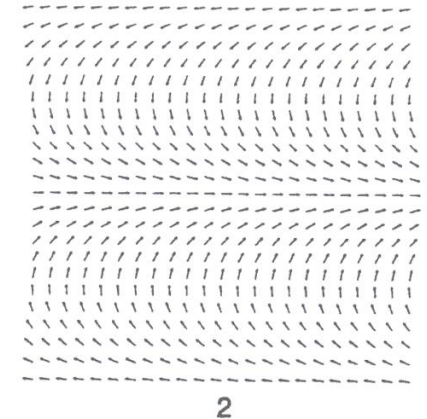
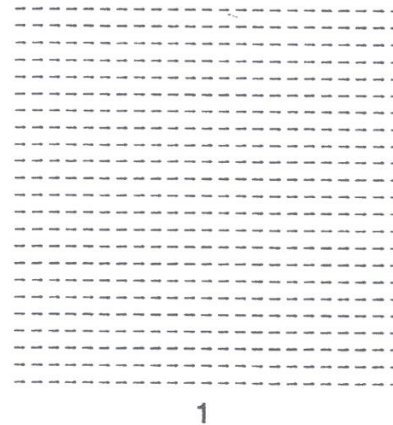
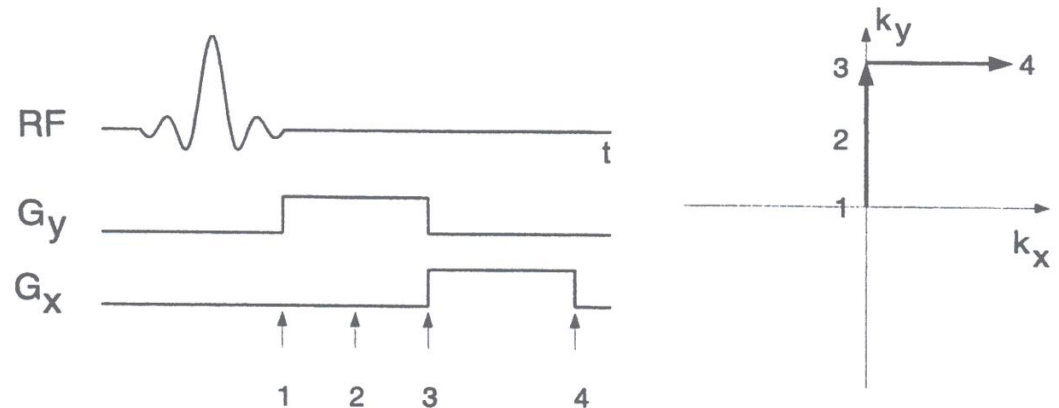


- N x M signal Matrix  $S(k_x, k_y)$
- 2D-FT gives image  $M_0(x, y)$

# Encoding 2D spatial Frequencies

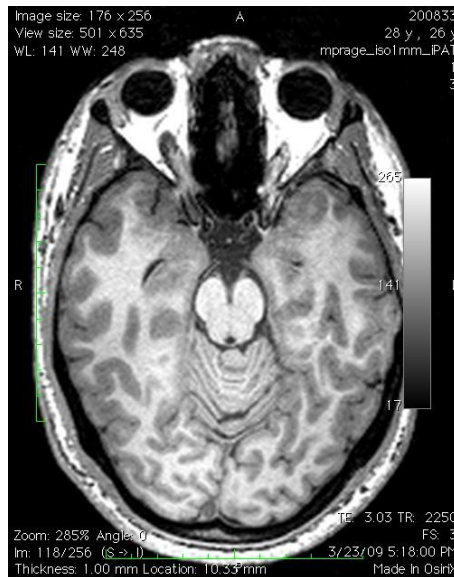
Spin distribution corresponding to the four labelled time points:

- (1) immediately after excitation
- (2) midway after the  $y$  gradient has been turned on
- (3) just prior to turning off the  $y$  gradient;
- (4) after the  $x$  gradient has been left on



# Note on Oblique Slices

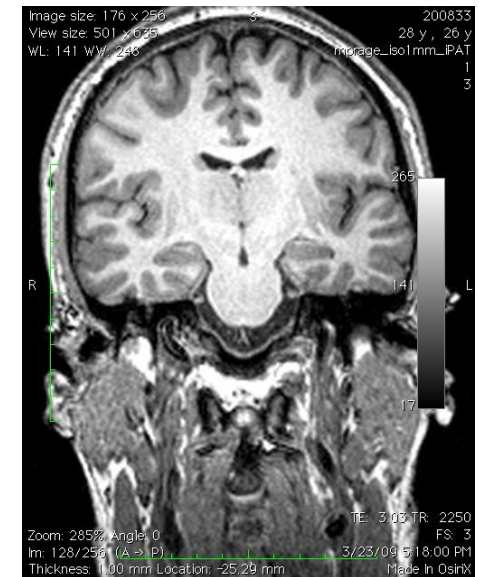
- Gradient encoding can be applied in arbitrary orientation through superposition of physical gradients  $G_x$ ,  $G_y$ ,  $G_z$



axial slice



sagittal slice



coronal slice

# Note on Oblique Slices

## Logical and Physical Gradient System

### Logical Gradient System

- Slice-Select Gradient:  $G_S$
- Frequency-Encoding Gradient:  $G_R$  (also called Readout gradient)
- Phase-Encoding Gradient:  $G_P$

Transform from logical coordinate system to physical coordinate system with rotation matrices:

$$\begin{pmatrix} G_x \\ G_y \\ G_z \end{pmatrix} = \mathbf{R}_\phi(\alpha) \begin{pmatrix} G_R \\ G_P \\ G_S \end{pmatrix}$$

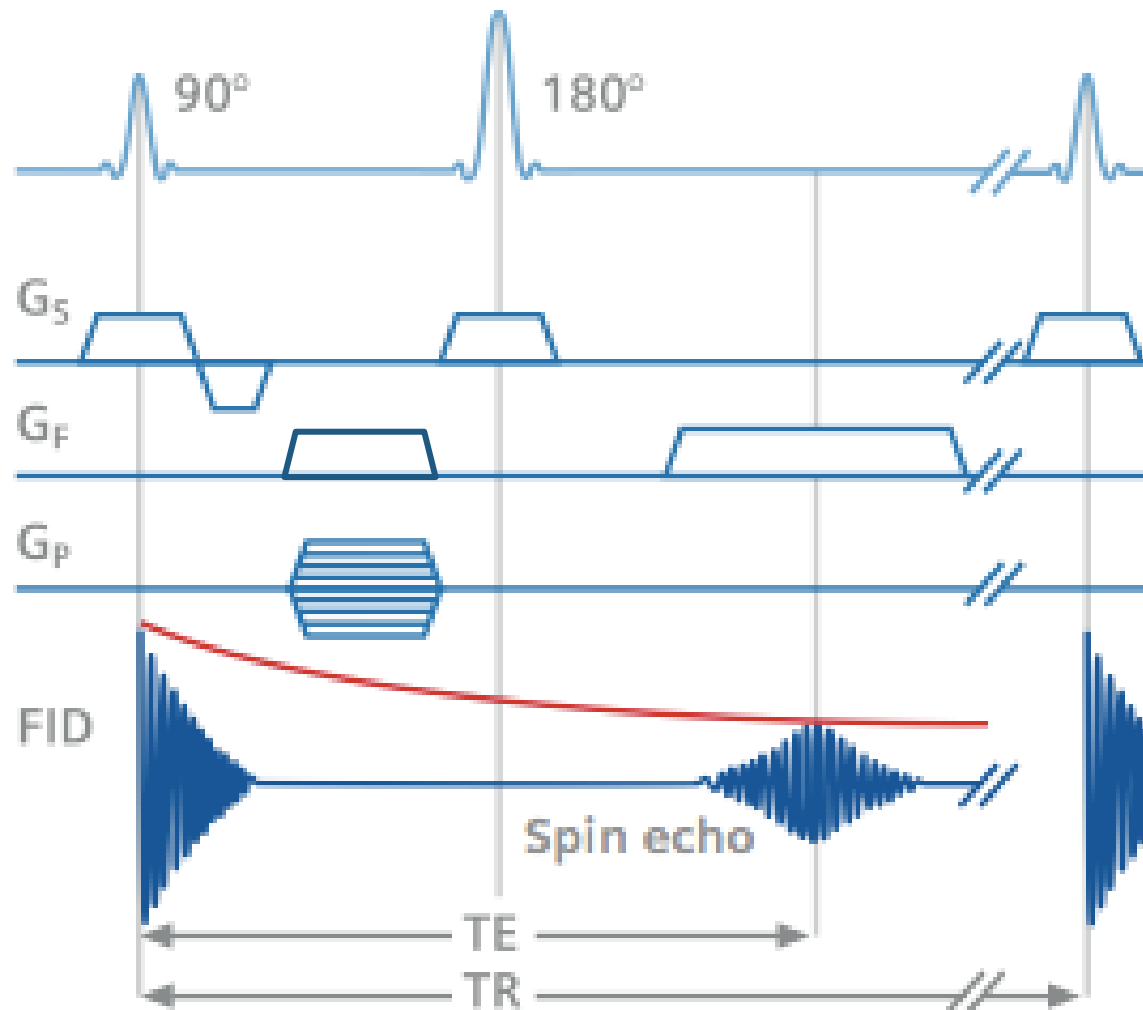
The true physical orientation of the slice does not change the physics, and therefore we are dealing mainly with logical coordinates. Often,  $G_x=G_R$ ,  $G_y=G_P$ ,  $G_z=G_S$  is used in textbooks.

## True or False?

1. Frequency Encoding Resolution is limited by long T1
2. Frequency Encoding Resolution is limited by short T1
3. Frequency Encoding Resolution is limited by long T2
4. Frequency Encoding Resolution is limited by short T2
5. Phase Encoding Resolution is limited by long T1
6. Phase Encoding Resolution is limited by short T1
7. Phase Encoding Resolution is limited by long T2
8. Phase Encoding Resolution is limited by short T2

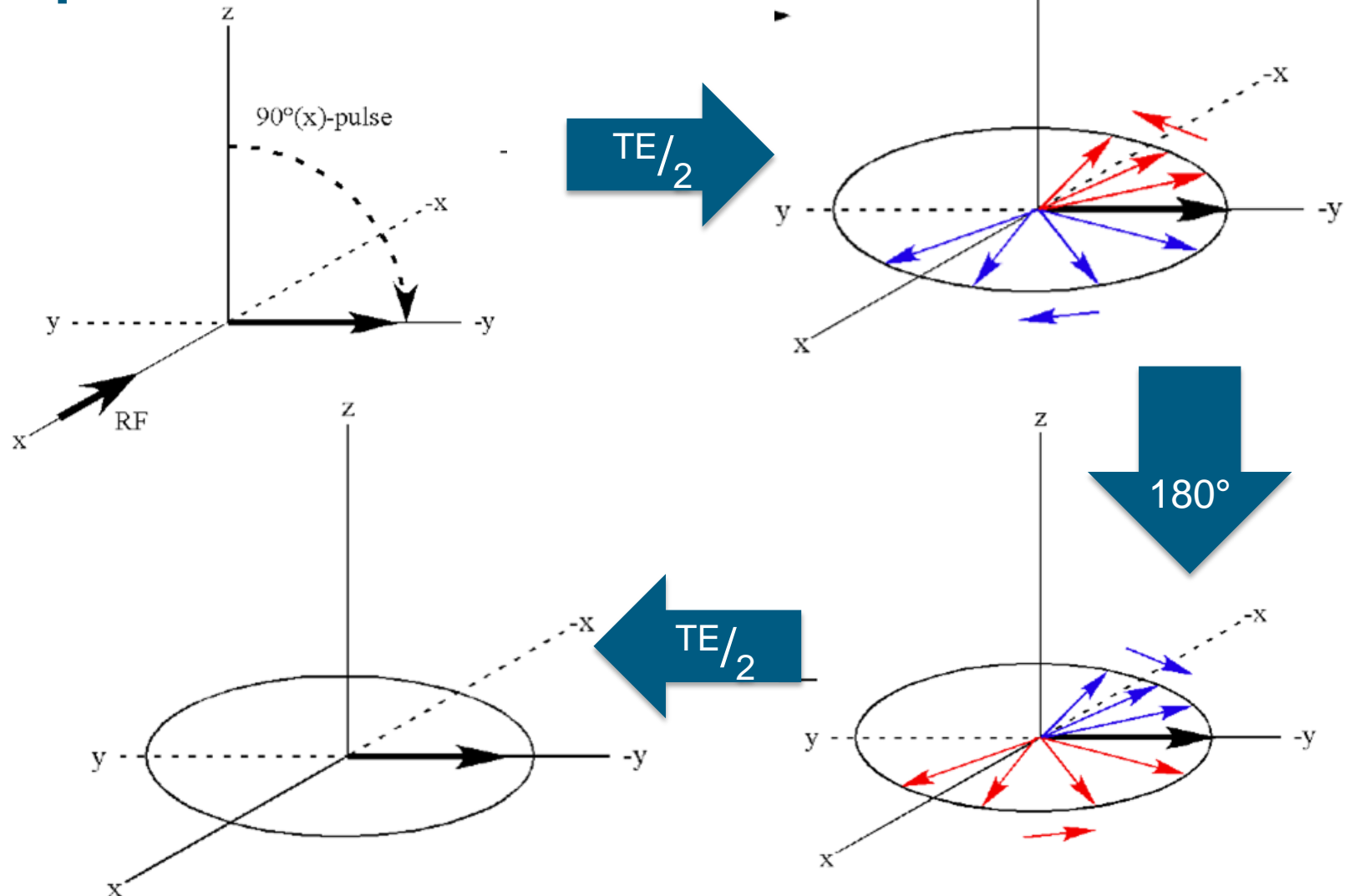
... and what kind of limitations are these?

# Imaging in Praxis: Spin Echo Sequence

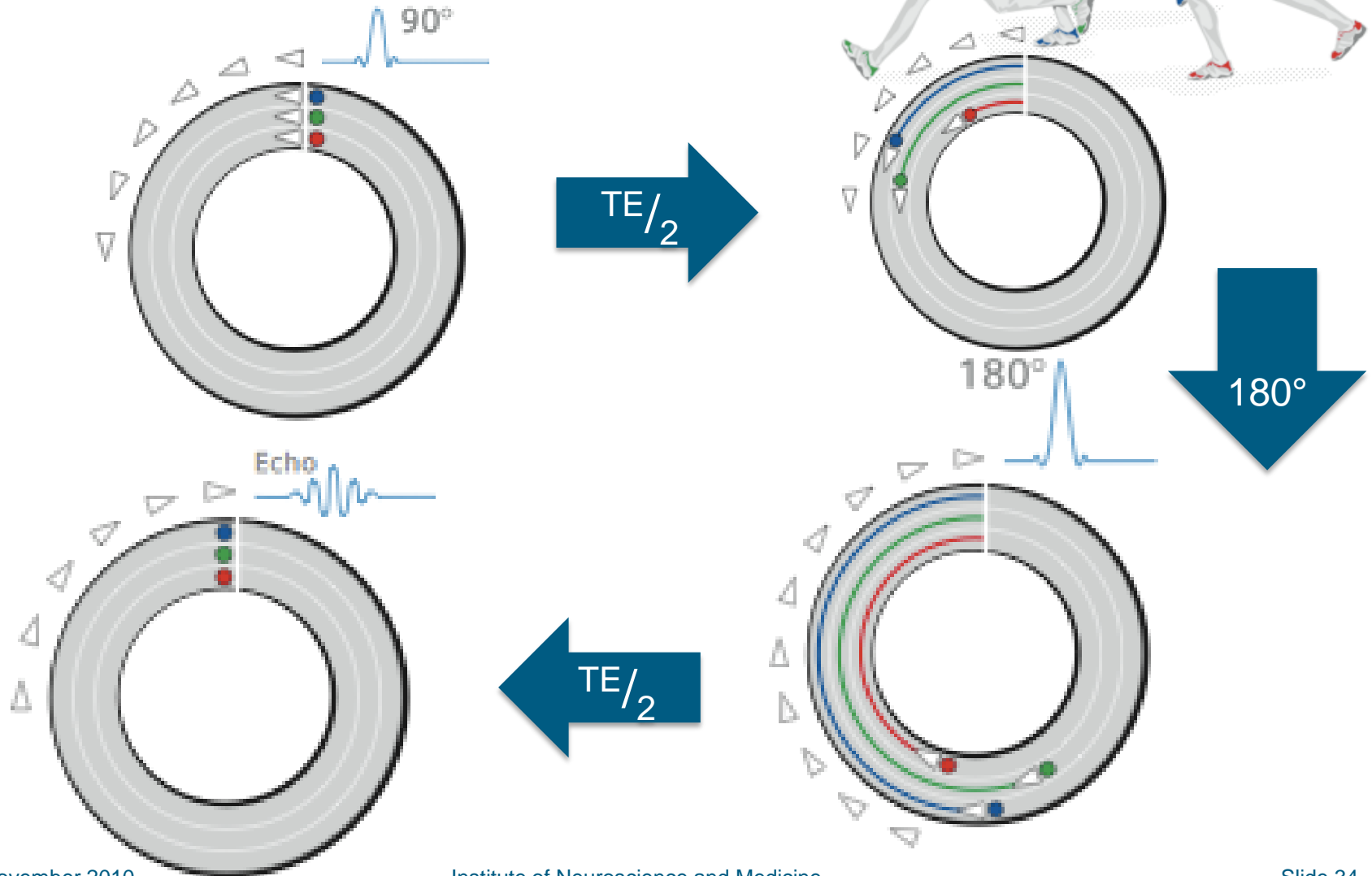




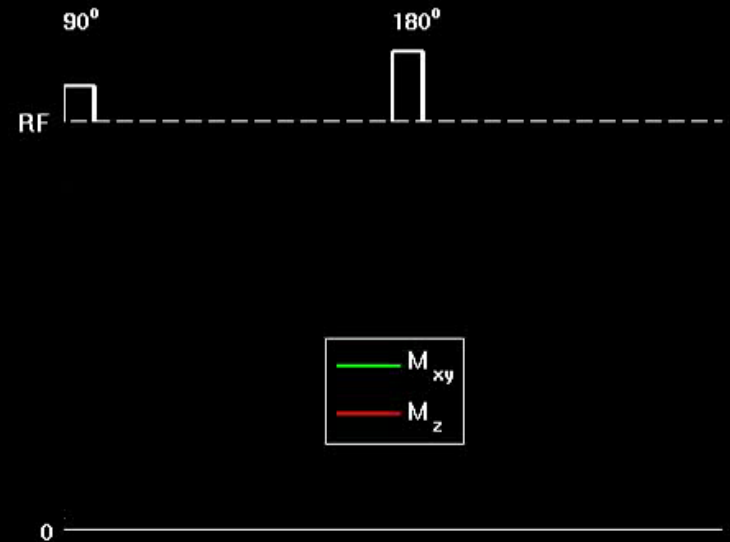
# Spin Echoes: Echo Formation



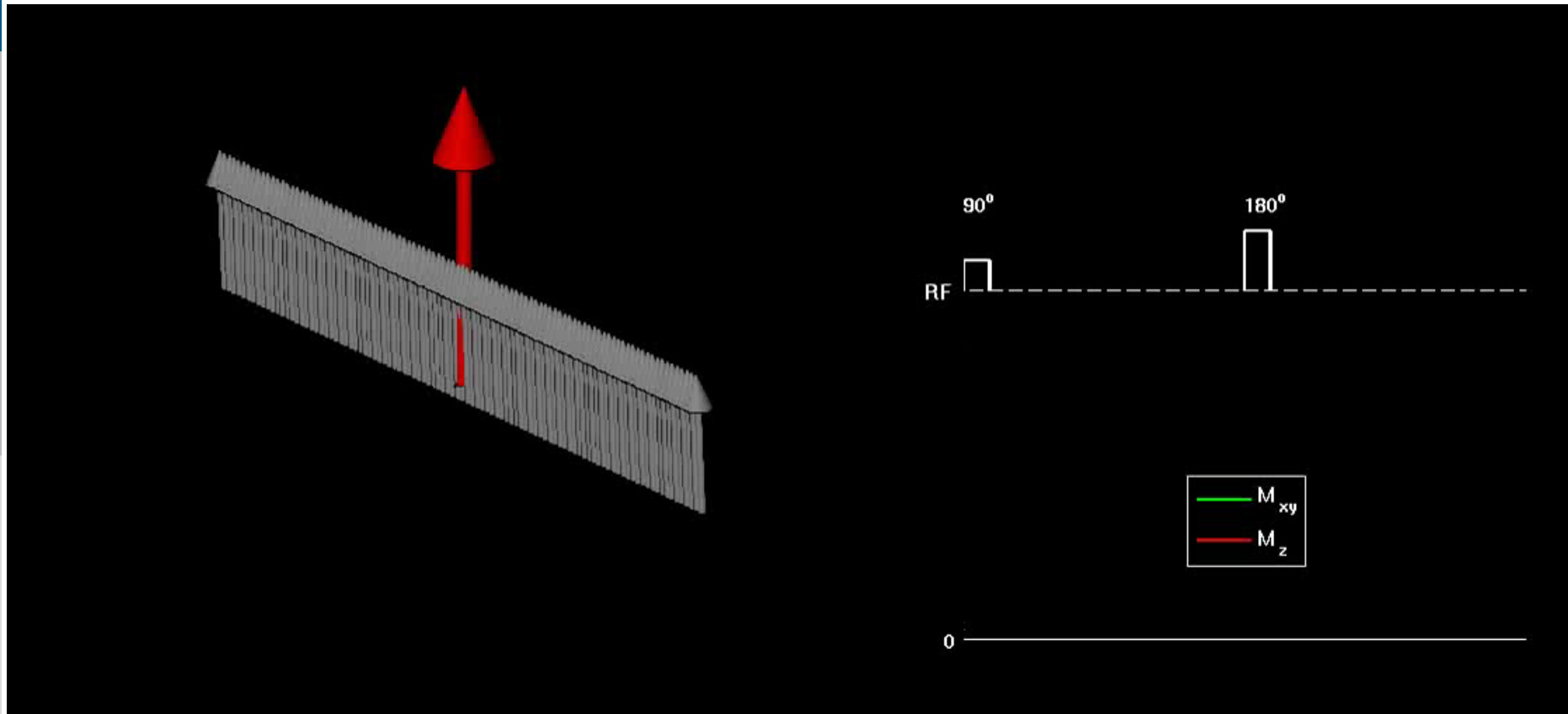
# Spin Echoes: Runners Analogy



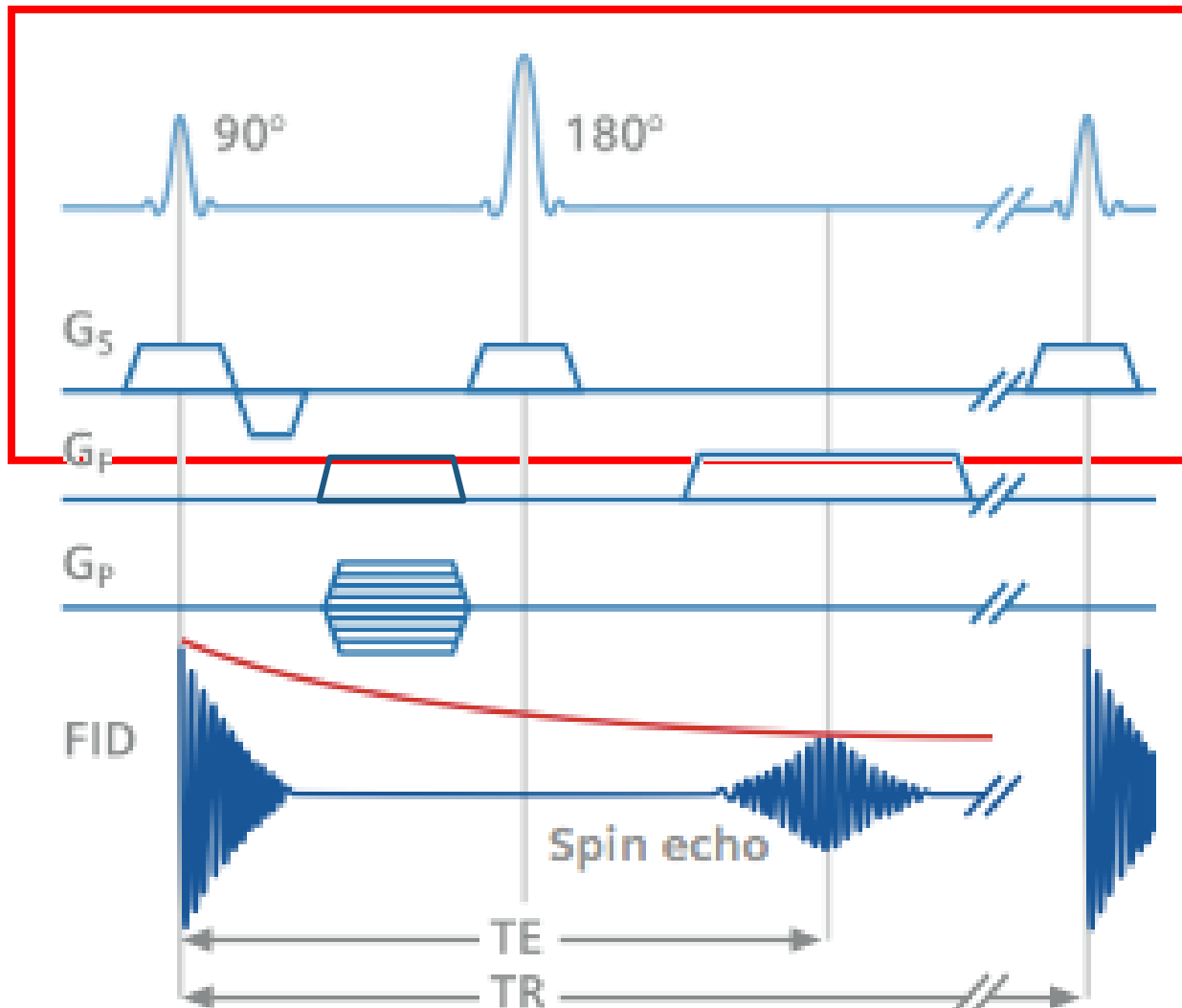
# Spin Echoes: in Motion



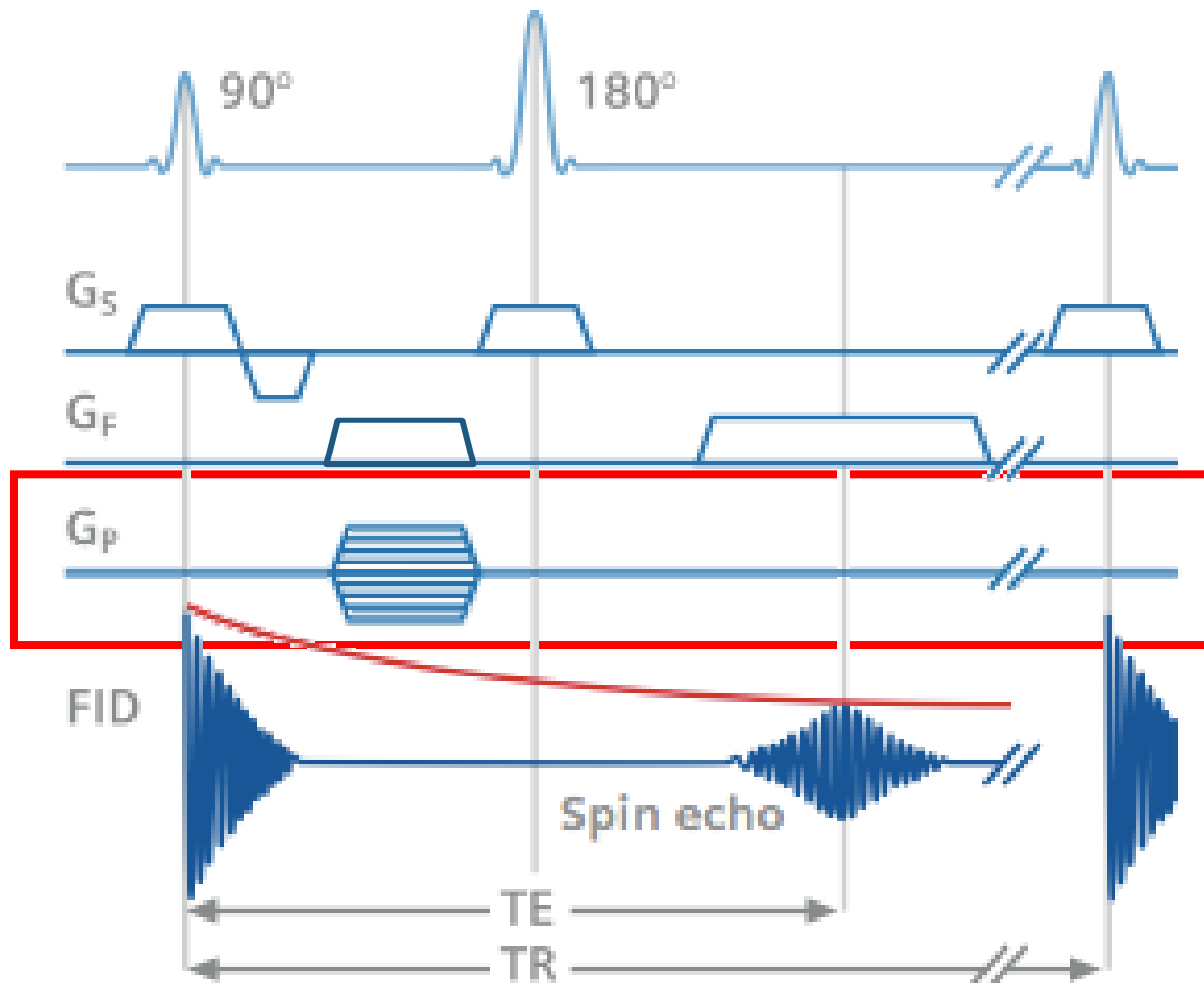
# Spin Echoes: in Motion



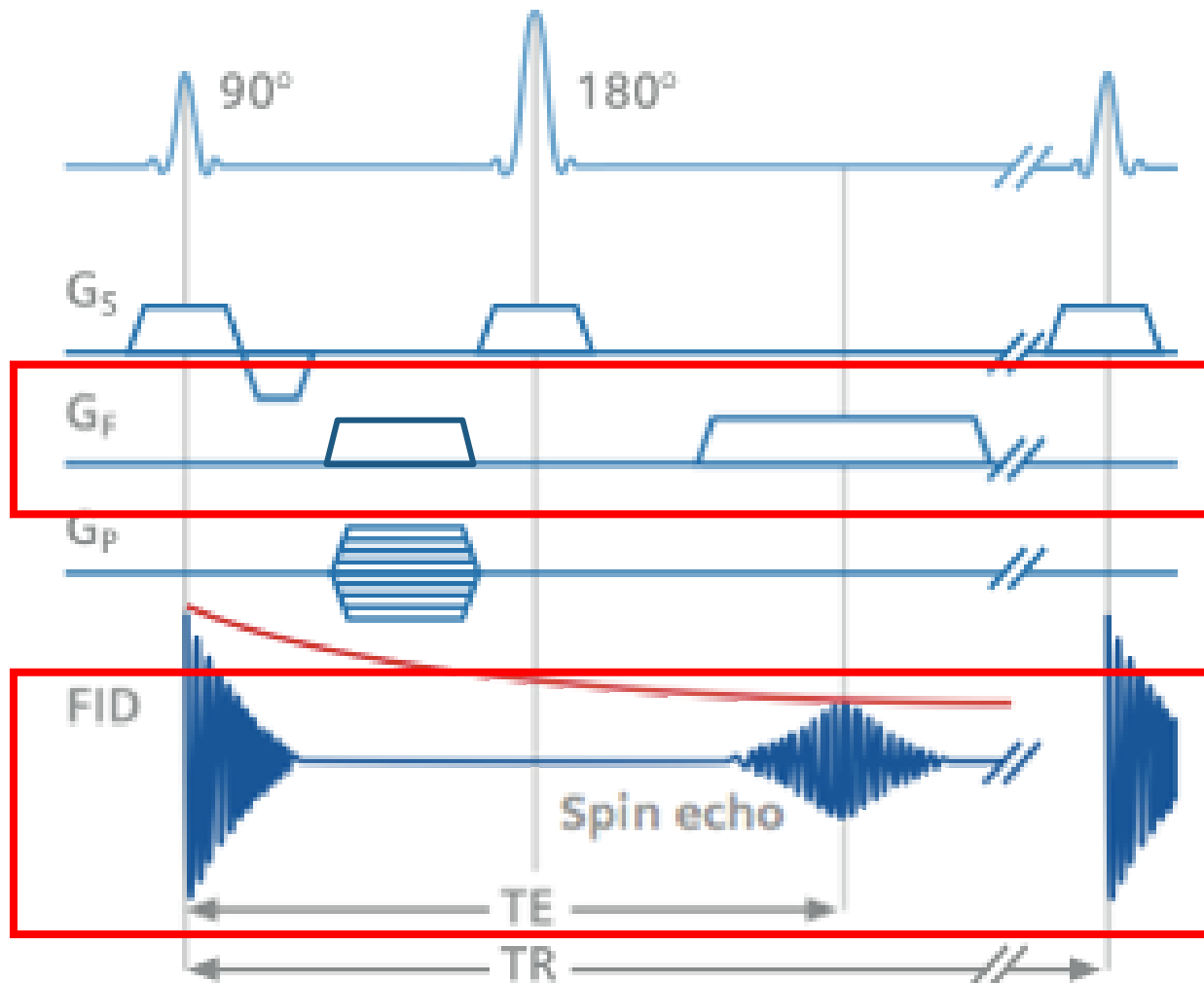
# Spin Echo Sequence: Slice Selection



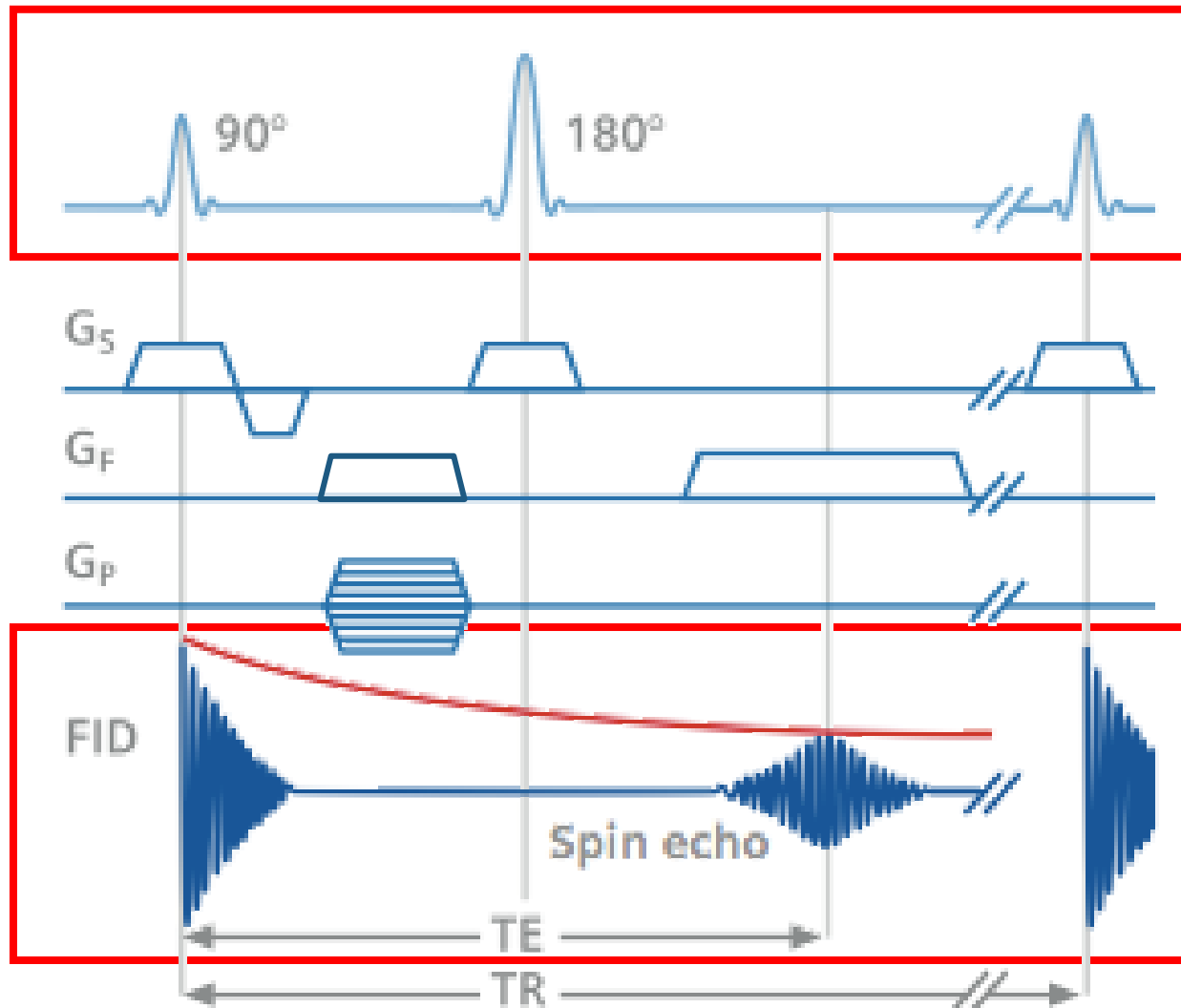
# Spin Echo Sequence: Phase Encoding



# Spin Echo Sequence: Frequency Encoding

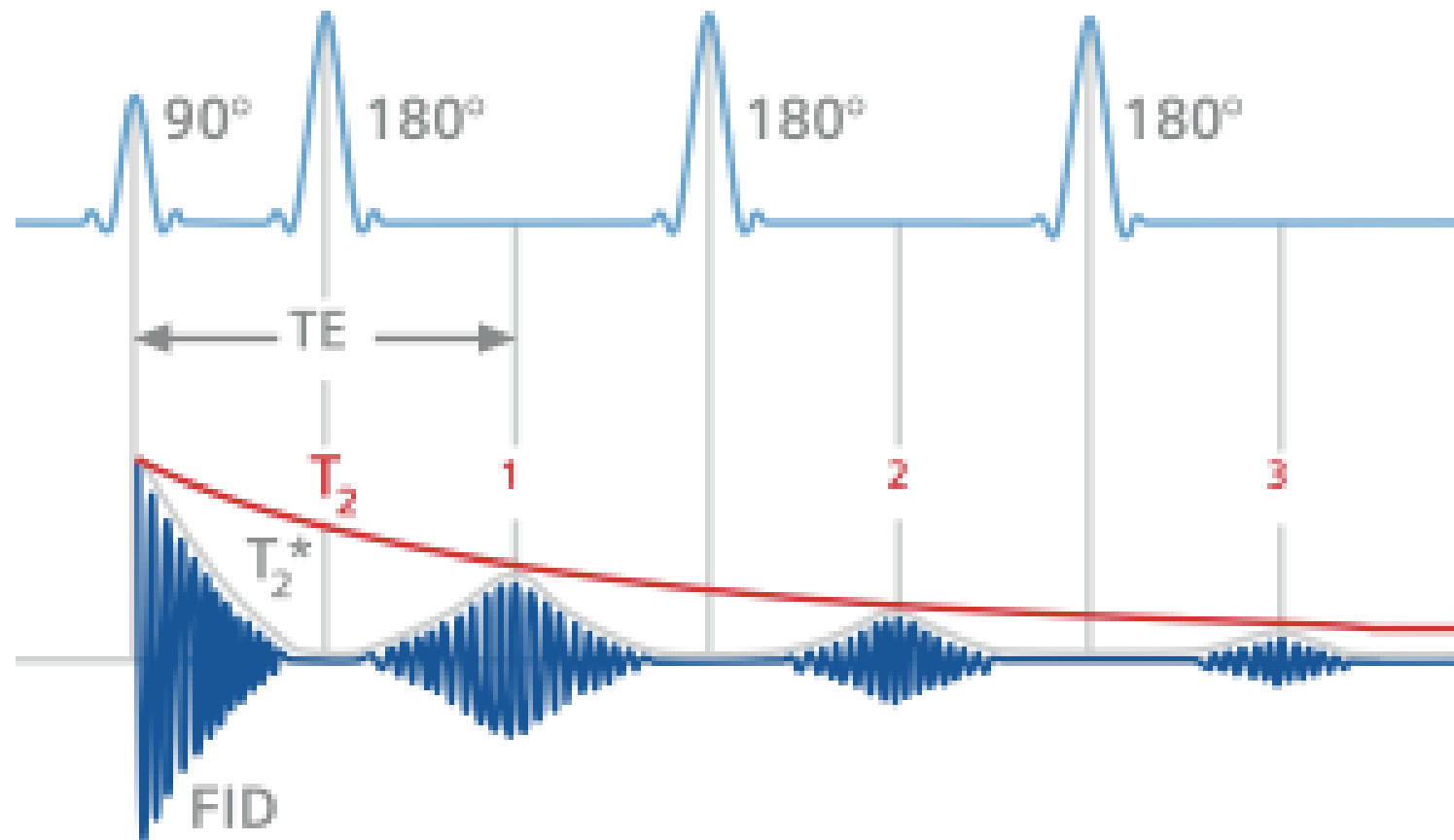


# Spin Echo Sequence: Echo Generation





# Multiple Spin Echoes: $T_2$ and $T_2^*$



# Summary

- MR Imaging uses **gradients** for a linearly spatial variation of the main field => spatially dependent Larmor frequency
- **Frequency Encoding:** after slice selection, one dimension within the slice is position-encoded by a *gradient pulse during data acquisition*
- **Phase Encoding:** For the remaining dimension, the excitation has to be *repeated where each time a linearly varying phase-shift is encoded*.
- MRI signals are **echo** acquisitions. Both, gradient echoes or spin echoes are possible.